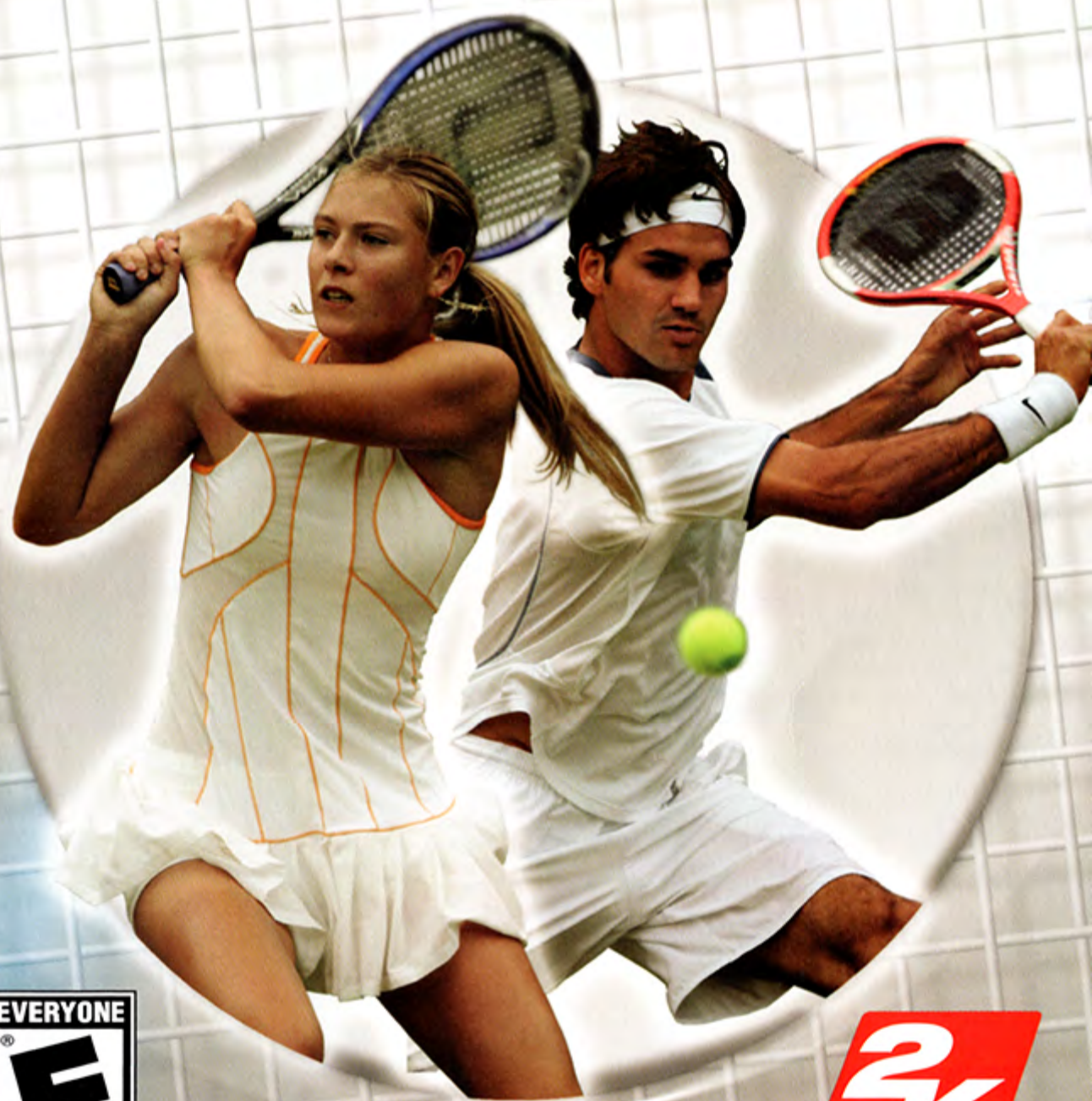


TOP SPIN





WARNING: READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation®2 console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – **IMMEDIATELY** discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation®2 console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNAUTHORIZED PRODUCTS:

The use of software or peripherals not authorized by Sony Computer Entertainment America may damage your console and/or invalidate your warranty. Only official or licensed peripherals should be used in the controller ports or MEMORY CARD slots.

HANDLING YOUR PLAYSTATION®2 FORMAT DISC:

- This disc is intended for use only with PlayStation®2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.



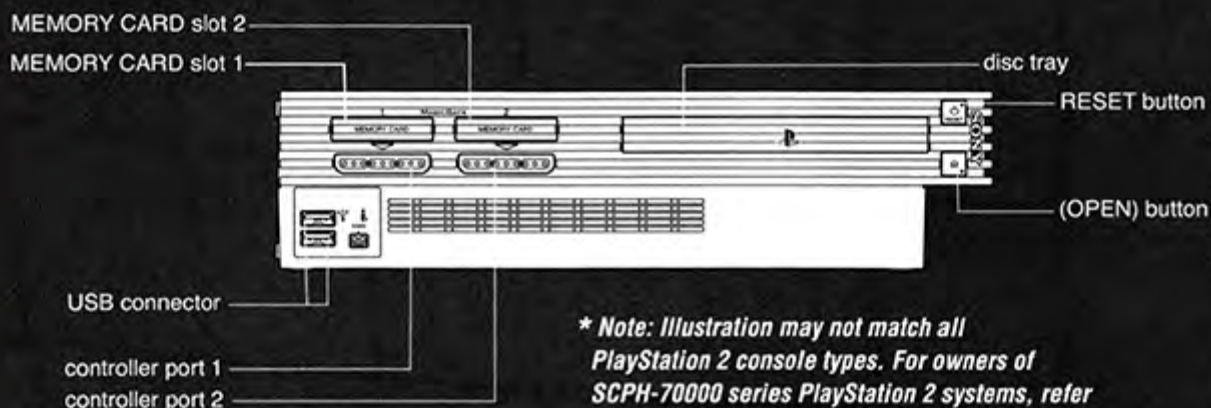


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Getting Started



** Note: Illustration may not match all PlayStation 2 console types. For owners of SCPH-70000 series PlayStation 2 systems, refer to the setup instructions supplied with your system.*

Follow on-screen instructions and refer to this software manual for more information. Make sure the MAIN POWER switch (located on the back of the console) is turned ON. Press the RESET button. When the power indicator lights up, press the OPEN button and the disc tray will open. Place the Top Spin disc on the disc tray with the label side facing up. Press the OPEN button again and the disc tray will close. Attach game controllers and other peripherals, as appropriate. Follow on-screen instructions and refer to this manual for information on using the software.

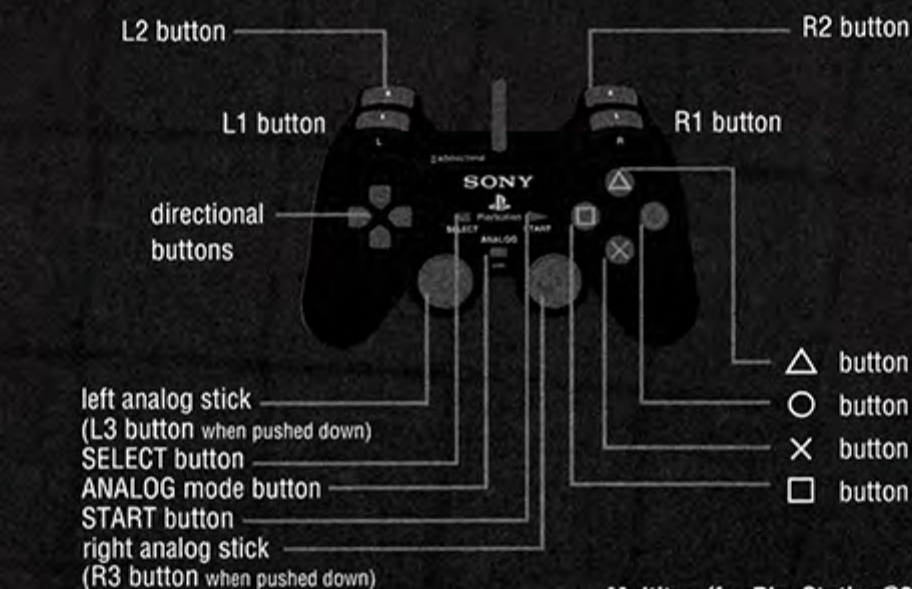
At any point during Top Spin gameplay you may quit the game by pressing the START button and choosing "Quit." To restart your PlayStation®2, press the RESET button on the front side of the console.

Saving Data to memory card (8MB) (for PlayStation®2):

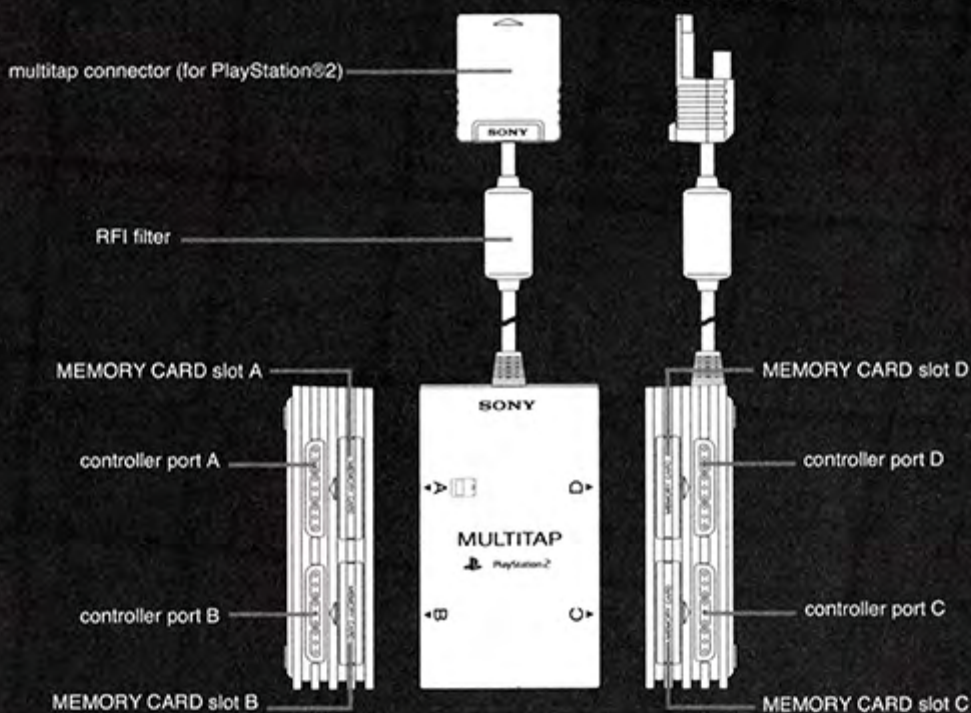
You must insert a memory card (8MB) (for PlayStation®2) with 1905 KB of free space in MEMORY CARD slot 1 or MEMORY CARD slot 1-A when using Multitap in order to play Career Mode, save Custom Tournaments and game options settings. Game data can only be saved onto and loaded from a memory card (8MB) (for PlayStation®2) in MEMORY CARD slot 1 or MEMORY CARD slot 1-A when using Multitap. On boot up, any saved options data or previously saved Top Spin game data on the memory card (8MB) (for PlayStation®2) in MEMORY CARD slot 1 or MEMORY CARD slot 1-A when using Multitap will automatically load.

Starting Up

DUALSHOCK® 2 ANALOG CONTROLLER CONFIGURATIONS



Multitap (for PlayStation®2)



Top Spin supports the DUALSHOCK® analog controller and DUALSHOCK®2 analog controller only. The digital controller may not be used to play this game.



Ways to Play Top Spin

Welcome to Top Spin. Choose from four different ways to experience tennis on your PlayStation®2 console.

TOP SPIN

Exhibition

Use Exhibition to quickly get into a match. Choose to play a singles or doubles match, and select up to four players (depending on the type of match selected) from the list of available players.

Career

Become a tennis legend and the number one player in the world. Learn from the best coaches and earn sponsorships, coin, and status as you take on the world tour.





Custom Tournaments

Set up your own unique tournament with up to 15 of your closest friends, and let the games begin. Finally, a party game for the whole party.

Online Play

Play against other gamers online in exhibition matches just for fun, or in official tournaments where the stakes are higher and the worldwide rankings are real.



Top Spin Controls

L1 button Drop Shot/Spoon Serve

Press and hold the **L1** button to hit a drop shot or a spoon serve. Release the button when the bar is in the middle of the risk meter.

Left analog stick/directional buttons Player Movement

Use the right analog stick during single-player doubles matches to adjust your AI partner's tactics.

Aiming the Shot

After starting your backswing, use left analog stick or the directional buttons to aim your shot.

Move Up/Down: Aim shot toward the baseline or net.

Move Left/Right: Aim shot toward the sidelines.

Move Diagonally: Aim shot toward the corners of the court.

SELECT button . . . Press and hold the **SELECT** button in game to show the score table.

START button. . . . Start/Pause



R1 button Risk Shot/Serve

Press and hold the **R1** button to attempt a risk shot or serve. Release the button when the bar is in the middle of the risk meter.

X Flat/Safe Shot/Serve

Press the **X** button for a flat/safe shot or serve. Hold for more power.

○ Topspin Shot/Serve

Press the **○** button for a shot or serve with topspin. Hold for more power.

□ Slice Shot/Serve

Press the **□** button for a slice shot or serve. Hold for more power.

△ Press the **△** button for a lob shot. Move the left analog stick Up or Down for depth.

L2 button Player Frustration

Press the **L2** button to show frustration between points.

R2 button Player Excitement

Press the **R2** button to show excitement between points.



Game Screen

The court is divided by the net and bounded by the sidelines and baselines. The lines that divide each half of the court, parallel to the net, are the service lines. The area between the net and the service lines is further divided by a line down the middle to form two service courts on each side of the net. The same lines are used for doubles matches except for the sidelines, which are wider to accommodate the extra players.

The Score

Each game of tennis is played to four points—15, 30, 40 and game. You score points by hitting shots or serves that your opponent fails to return within the boundaries of your side of the court.

The server's score is always announced first. Therefore, a score of fifteen-love means the server has scored one point in the game, while their opponent has not scored, and has a score of zero—known in tennis as love.

Game, Set, and Match

Game—The first player to win four points wins the game. However, if both players have won three points—referred to as deuce—the game continues until a player wins two more points than their opponent.

Set—Sets consist of two to six games. The first player to win the majority of games wins the set.

Match—A match is made up of one, three, or five sets. The first player to win the majority of sets wins the match.





ITZ Meter—The In The Zone (ITZ) meter fills as your player hits aces and winning shots.



Risk Meter—Hit the center line of the meter to hit a risk shot/serve



Power Meter—Indicates the level of power your serve will have





Exhibition

From the Main Menu, select Exhibition to quickly enter a match. The first step is to customize the match settings, which determine the length and type of game you want to play.

Match Settings

Men's/Women's—Select the gender for your match.

Singles/Doubles—Select the number of players; singles matches have two players and doubles matches have four players.

Games per Set—Select two to six games to be played in each set.

Sets per Match—Select one, three, or five sets for the match. A one set match is the shortest match you can play.

AI Difficulty—Select the difficulty setting for your game. Settings from least to most difficult are: Easy, Normal, and Hard.

Venues

Select the type of venue you want to play in. There are five venue categories: Grand Slam, Major Pro, Pro, Minor Pro, and Playground. Grand Slam courts are massive stadiums filled with spectators, while Playgrounds are intimate courts you might expect to find in your neighborhood park. Then, select the court. Or, select Random from the Venue Select screen and a venue will be chosen for you.

Player Selection

You can pick your favorite pro, or select your own player if you've created a career. Choose the player(s) for your match and you're ready to play tennis.





Serving

Press the  button to start a flat/safe serve. Press the  button again to set the power level on the serve meter and hit the serve. The serve must land in the service court diagonally opposite to the server.

If you do not start a serve within 20 seconds, your player will automatically hit a low power flat/safe serve.

Fault—If the ball fails to land inside or on the lines bounding the service court, the serve is in fault and must be replayed. Two faults on a serve—called a double fault—results in losing the point to your opponent.

Let—If the serve hits the net and falls in the correct service court it's called a let. If a let is called, the point is replayed.

Ace—A point scored on a serve that your opponent fails to touch.



Coach tip

Mix up your serve with different serve types to keep your opponent off balance (see page 14).

ITZ Meter

The ITZ meter tracks the energy your play is generating. The crowd feeds this energy, but you create it by hitting great shots, aching serves, taking risks, and winning points.





Serve Types



Flat/Safe Serve—A fast serve with little or no spin on the ball.



Topspin Serve—A serve that produces a higher bounce with forward spin on the ball.



Slice Serve—A serve that stays low due to the backspin on the ball.

R1

Risk Shot Serve—A devastating serve that's tough to pull off and tough to return. Release the **R1** button when the bar is in the middle of the risk meter.

Returning Serves/Shots

When a 120 mph (193 kmh) serve is rocketing toward you, try not to panic. The trick to returning serves and shots is to try to anticipate where your opponent might be hitting the ball so you can get into position early.

Press the  button to hit a flat/safe shot. Pressing and holding the button gives your shot more power, better control over the angle, and increased accuracy. This function also works for the , , and  buttons.





Shot Types



Flat/Safe Shot—A safe shot with no spin on the ball. This shot is less likely to go out of bounds.



Topspin Shot—A shot with forward spin on the ball which produces a high bounce. Be careful, this shot can go long.



Slice Shot—A shot with backspin that keeps the ball low. This is an excellent defensive shot.



Lob Shot—A high-arching shot that can buy you time to get back into position or get your opponent off the net.

R1

Risk Shot—A difficult to perform but powerful shot that the other player will have a hard time returning. Release the **R1** button when the bar is in the middle of the risk meter.

L1

Drop Shot—A delicate shot that falls just over the net. Use this shot when your opponent is playing too far back or to disrupt their rhythm. Release the **L1** button when the bar is in the middle of the risk meter.



Coach tip

Shots that rely on accuracy such as spoon serves and risk shots are easier to hit when the ITZ meter is full.





Match Results

Results and statistics are displayed at the end of each match.

Aces	The number of unreturned serves hit.
Risk Shots	The number of unreturned risk shots hit.
Winning Forehands	The number of times you scored on forehand shots.
Winning Backhands	The number of times you scored on backhand shots.
Winning Volleys	The number of times you scored after hitting volleys.
Games Held	The number of games you won when you had the serve.
Breaks Made	The number of games you won when your opponent had the serve.
Unforced Errors	The number of errors you made while under no pressure from your opponent (for example, double faults and mishit balls).
Double Faults	The number of times you faulted twice on your serve.





Career

Career play is a single-player game, but all the gear, status, skills, and sponsorships you earn will go with your player when you choose to play Multiplayer games.

You begin your career as a rookie pro with the goal of becoming a tennis legend. Progressing through all the stages of pro play is not easy, but it is challenging, rewarding, and fun.

To start a career, select Career from the Main Menu, and then select New Player to create a player.

****Please note: Career mode requires a Memory Card (PS2)**

Player Creator

The Player Creator is a powerful tool that allows you the freedom to create a player with all the characteristics and skills you want. The first step is to choose a gender and a DNA Sample.

Note that your gender, DNA Sample, and locale are chosen at random, but you may change these settings to suit your own preferences.

After a few moments of genetic synthesis, your new player will appear. If you're happy with the look of your player, select Begin Career to set up your play style, name, and starting locale. Or, you can further customize your player through sculpting.

If you want to completely change the look of your player, press the  button, and then press  button to generate a new player.





Sculpting Your Player

Sculpting refers to the process of changing your player's appearance. You can adjust your player's head and body one area at a time to change their overall appearance.

Each area has representative character types that are samples of the different regions. You can use these character types to create your player's look, or you can customize each individual region.

To sculpt the head/body

From the Menu, select Sculpt Head. Next, select a region of the head to sculpt. Make any adjustments to the region, and then press the  button to save the changes.

If you want to cancel the changes you've made to your player's head and restore the original appearance, press the  button.

You can make adjustments to the body by selecting Sculpt Body from the Menu and using the same steps listed above. Once you are satisfied with your player's appearance, you can pick out some free gear in the Sport Shop.





Sport Shop

The Sport Shop is where you go to pick out your player's initial outfit and equipment. As you progress through your career, more clothing and equipment options will be available for you to buy.

After you've got your player all suited up, select **Begin Career** to put the finishing touches on your player.

Begin Career

Before you take on the pros, you'll have to tweak your play style. Choose your handedness, serve type, and natural talent.

The last step in creating your player is to give them a name and starting locale. Select **Finalize** in the **Play Style Menu**, enter a name for your player, and then choose a **Locale**. The locale you choose will determine the region of the world where your career will begin.

Once you finalize your player, you will not be able to make changes to their appearance except for minor cosmetic changes in the **Salon**.



World Map

The world map is the center of your tennis career. On this map you will find coaches' houses, sponsors, tournaments, shops, salons, and airports. As a rookie pro, you will not have access to everything. However, as you gain career experience, more of the world becomes available.



Coaches' Houses—Improve your technical masteries and gain skills.



Sponsors—Visit sponsors and accept their challenges.



Tournaments—Enter tournaments to win coin, improve your world ranking, and gain status.



Sport Shops—Use your earnings to purchase clothing and gear.



Salons—Change your hairstyle, facial hair, and eye color.



Airports—Travel overseas to find tournaments, sponsors, and coaches' houses.

Coaches' Houses

If you have enough coin, you can hire coaches to help you train your technical masteries—basic skills that every pro needs to master. These basic skills are: Forehand, Backhand, Serve, and Volley.

By successfully completing the coach trainings, you will earn Career stars, which go directly toward improving each of your four masteries.

There are three levels of coaches—Bronze, Silver, and Gold—for each skill. You may need to travel to different parts of the world via airports to find the coach that's right for you. Once you've reached certain training levels, you receive advanced skills.



Coach Tip

You only have 14 stars to spread among your four masteries. Be sure to choose your training wisely.





Skills

Skills are earned once you have reached a particular level of technical mastery. There are sixteen skills to choose from, but you can only learn one skill for each level of technical mastery you gain.

Because you are limited in the number of skills you can learn, it's important to decide which advanced skills compliment your player's style and go for those.

Level One Skills (choose one from this list)

- **Return Serve**—Increases your proficiency in returning serves.
- **Curved Serve**—Adds curve to your slice serve.
- **Precision**—Gives you better control over the accuracy of your shots.
- **Return Risk Shot**—Increases your proficiency in returning risk shots.

There are additional skills that you can earn as your masteries progress.



Coach Tip

You can use skills to really boost your masteries, or select skills that will cover up your weaknesses.





Sponsors

Sponsors offer players coin and apparel in exchange for using their equipment. When you approach a sponsor, they will give you a challenge to complete; this gives them a chance to see if you are worth sponsoring. When you've successfully completed the challenge, you will have access to new clothes and shoes from your sponsor. These items can be found in your Sport Bag.



Coach Tip

As your career progresses, your sponsor may offer you more challenges; completing these will result in more coin and clothing.

Changing Sponsors

You can change sponsors at any time by selecting a new sponsor on the world map and completing their challenge. However, you will lose any gear your former sponsor awarded you. If you do decide to change sponsors, you can always go back to any previous sponsor at the same sponsor level where you left off.



Tournaments

Tournaments are the bread and butter of the pro player. Winning tournaments increases your status, improves your world ranking, and earns you coin to buy gear and coach trainings. Select any available tournament on the world map to enter it. Some tournaments will not be available until you qualify for them.

Minor Pro and Pro

In the beginning of your career, you must prove yourself in the lower division tournaments before gaining entry into more prestigious ones.

Major Pro

Winning Major Pro tournaments earns you more coin and status. Do well in these tournaments to prepare yourself for the challenge of the Grand Slams.

Grand Slam

Grand Slam tournaments are the pinnacle of your tennis career. There are only four Grand Slam tournaments and winning them gives you the most coin and status.

Because every player wants to have a Grand Slam win, the challenge of winning here is very high.





Sport Shops

Racquets, apparel, and shoes are available in the Sport Shop. Items purchased in the Sport Shop are carried with your player in their Sport Bag (along with any items from their sponsor).

Salons

Within the Salon, you can change your player's hairstyle, eye color, or facial hair (this option is only available for male players). These little touches will set your player apart from the crowd.



Airports

Each region on the world map has an airport you can use to travel to other regions.

When you select an airport for travel, you can use the left analog stick to browse the coaches, and sponsors available in each of the destinations.





The Nexus

Press the **START** button on the world map to view your Scrapbook, check your sponsor status and rankings, or change your outfit at any time in the Nexus.

Scrapbook—Contains your Trophy Room and Status Checklist.

Rankings—Displays your player's and competitors' rankings (1-100).

Player Sheet—Displays all your skills, talents, and earnings.

Sport Bag—Holds all your clothes and gear. Use it to change your outfit.

Player Stats—Displays your match statistics.

World Map—Returns you to the world map.

Options—Adjust FX and music volume levels.

Quit—Career Progress must be saved on to memory card in order to resume previous career.

Scrapbook

The Scrapbook keeps all of the highlights from your career in one place. The Scrapbook contains:

Trophy Room—All the hardware you've earned during your career can be found here.

Status Checklist—Keeps track of the tasks you've completed to increase your status. It also lists the things you still need to do to increase your status further.





Status

Status is a measure of your overall success and is separate from the ranking system. Status includes things such as coach trainings completed, career winnings, sponsorship level, skills, and your world ranking.

The levels of status you can achieve are: Young Gun, Star, and Legend.

Rankings

You start your career at the bottom—ranked 100 in the world—and can go up or down in the rankings depending on how well you play. Your world ranking is adjusted after every match.

Player Sheet

The Player Sheet is your player's bio. It contains your player's height, weight, masteries, skills, and natural talent.

Most importantly, the Player Sheet also displays the amount of coin you have banked and your total career earnings.

Sport Bag

Your Sport bag is your personal wardrobe. In it you will find all of the gear you have earned through sponsor challenges as well as any gear you have purchased in the sport shops.

Select the Sport Bag to change your player's outfit.

Player Stats

Player Stats are a cumulative total of all the matches you have played in your career. You can use these statistics to help determine which skills you need to work on to improve your play.





Custom Tournaments

You can set up your own tournament with up to 16 players in a singles or doubles match. These tournaments are a great way to enjoy *Top Spin* at a party, or while relaxing with friends. They are also a good way to keep your competitive edge without worrying about your world ranking.

Tournament Settings

Custom Tournament settings are similar to Exhibition settings with a couple of notable exceptions:

Human Players—The number of players in the tournament.

Number of Rounds—Up to four rounds and fixed depending on the number of human players.

For example, if you have ten friends playing in a singles tournament it must be for four rounds. However, the same number of friends could play a three-round doubles tournament.

To create a custom tournament

1. From the Main Menu, select Custom Tournament.
2. Choose tournament settings, and then press .
3. Select a venue and a court, and then press .
4. Assign players, and then press  to begin the tournament.





Tennis School

The Tennis School is designed to familiarize new players with *Top Spin*. These are free tutorials (as opposed to the Coaches' Houses that cost coin) where you select the skills you want to learn.

From the Main Menu, select Tennis School. Tennis School will help you master the following:

- Swing Timing
- Serving
- Slice
- Topspin
- Drop Shot
- Risk Shot

Coin

It takes money to make money or, in this case, it takes a racquet and great tennis to make coin. You need coin to visit Coaches' Houses, buy gear and clothes, and visit salons. The good news is that you earn coin by winning tournaments and accepting sponsorships.

To see how much coin you have earned, go to the Nexus and select Player Sheet.





Online Mode

Connecting

Top Spin's Online feature allows you to connect to the Internet and challenge players around the world. In order to access Top Spin's Online mode, you need a network adaptor (Ethernet/modem) (for PlayStation®2), a memory card, and a broadband connection to the Internet from an Internet service provider (ISP). Use the following procedure to log on:

- Select Online from the Main Menu to view the End User License Agreement. If you accept the conditions, you'll proceed to connect to Top Spin online. Wait for network configurations to be shown, select one, and then proceed through connecting to the network and authenticating DNAS data.

Note: During Online Setup, you cannot edit or delete AOL network settings. Also, you'll be required to view and accept the terms and conditions.

Note: Network setting(s) can be created using the network adaptor start-up disc included with your network adaptor (for PlayStation®2).

Next, you'll need to enter an existing GameSpy® profile or create a new account. Top Spin uses GameSpy® ([www.GameSpy.com](http://www.gamespy.com) <<http://www.gamespy.com/>>) for its online matchmaking. You can manage your account(s) at www.gamespyid.com <<http://www.gamespyid.com>>.

Online Main Menu

The Online Main Menu is the place to set up games. Select Custom Match to find a session that matches your preferred settings; Quick Match, to quickly join an existing session; or an Official Match to play matches with a user-created player where the stakes are higher and the worldwide rankings are real.





Exhibition Match

Playing an Exhibition Match, Custom Match or Quick Match, is a quick way to play a match with other players that does not affect your worldwide ranking.

Official Match

Playing an Official Match is the only way to have an official worldwide ranking. When you enter official tournaments your match results are recorded and ranked against all other *Top Spin* players.

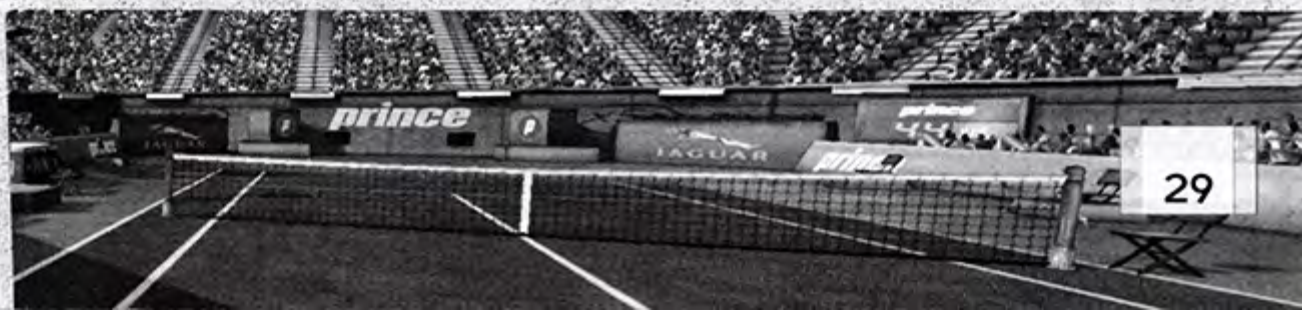
You can only use your own career players in these tournaments. However, all the skills and Career stars your player earned in Career play are available.

Online User Agreement

Welcome to Top Spin online, powered by GameSpy®. In order to use the online features in Top Spin you must read the information below, as it describes the terms under which you are offered this extended functionality, and the rules that you are required to abide by when using the Top Spin online features. When you have read the information below, please select the 'ACCEPT' button to continue if you agree to the terms and conditions stated. If you select 'DECLINE' you will not be able to use the Top Spin online features.

By joining an online session, you must leave the 2K Sports controlled environment provided within Top Spin. While the game's content has been rated for Everyone, the content of the game in an online session may change due to interactive exchanges, messages, material and/or content being posted by online players (collectively, "Online Content"). If you choose to join an online session, you do so entirely at your own risk and with the express understanding that you may be subjected or exposed to Online Content that you find offensive, vulgar or otherwise objectionable. 2K Sports, Sony Computer Entertainment, and GameSpy do not take any responsibility for, nor does any of these parties support, sponsor or endorse, any Online Content and neither party will have any responsibility to review or monitor online play or any Online Content.

However, 2K Sports reserves the right at any time to remove, edit or delete Online Content that 2K Sports, in its sole and absolute discretion, determines or deems to be abusive, defamatory, obscene, in violation of intellectual property laws, violates any person's rights of privacy or publicity, or





otherwise objectionable, unsuitable or unacceptable. Each online player is solely responsible or liable for any Online Content that he or she transmits, uploads or posts during an online session.

Listed below are some, though not all, violations that may result in 2K Sports Interactive Software terminating or suspending your access to an online session and/or online play. You agree not to do any of the following actions while playing in any online session:

1. Harass, threaten, embarrass or cause distress or discomfort upon another online player or other individual or entity;
2. Transmit or post any Online Content that 2K Sports considers to be disruptive, unlawful, harmful, threatening, abusive, harassing, defamatory, vulgar, obscene, hateful, or racially, ethnically or otherwise objectionable;
3. Cheat or otherwise violate the commonly acceptable rules of online play, including, but not limited to, by signing up for online tournaments multiple times;
4. Disrupt the normal flow of online play in any manner or otherwise act in a manner that negatively affects other online players;
5. Intentionally or unintentionally violate any applicable law, regulation or treaty while using or accessing any online session; and
6. Invade the privacy or violate or infringe any right of any person or entity, including, without limitation, any intellectual property right.

You agree to indemnify 2K Sports, Sony Computer Entertainment, and GameSpy for any and all claims, damages, losses, and causes of action arising as a result of your posting, transmitting or uploading of any Online Content or your failure to comply with these Terms of Use.

FACE MAPPING: There are also specific Terms of Use pertaining to your use of Top Spin face mapping technology. Those Terms of Use are as follows:

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